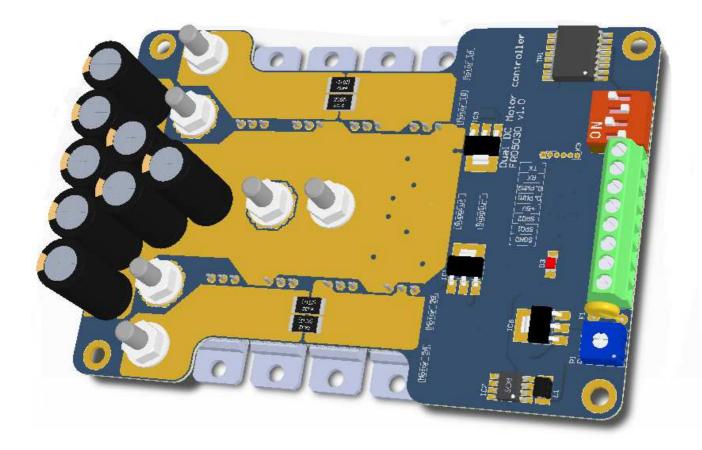
2x30A DC brushed motor PWM speed controller

DATASHEET FOR: Motor PWM FRD5030 v1.0

TECHNICAL SPECIFICATIONS:

5-50V
2x50A peak 2x30A continuous at 25°C PCB version needs additional heatsink!
0%
97%
Over current protection,
Output short protection with minimal load inductance
18kHz
5.08mm terminal block



PIN DESCRIPTION:

Mode switch settings with red DIP switch:

These settings are only monitored when the controller is turning on. These settings can not be changed when the controller is already running.

10FF-20FF: Hall throttle or potentiometer mode.

Use 0-5V signal on the Speed input to change the output duty cycle. It can be a potentiometer, hall throttle or other analog 0-5V signal. Use the direction switch on Forward Reverse inputs to switch directions.

10FF-20N: Joystick mode.

Use potentiometer or 0-5V analoge signal on the Speed input and change both the output duty cycle and output directions. Center potentiometer generates zero ouput. Turn left or right to increase the output in forward or reverse.

10N-20N: RC-receiver PWM mode

Use 3.3-10V PWM signal on PWM input to change both the output duty cycle and output directions. If needed optocoupler isolator can be used between the motor controller board and the PWM signal source.

1 msec PWM pulses: Forward 100% output

1.5msec PWM pulses: 0% output

2 msec PWM pulse: Reverse 100% output

3OFF: Peak current turned off

Current limit settings works as normal reaching the level set by current limit potentiometer. Output current can not be higher than the current limit.

30N: Peak current on

Output current can be doubled for a short (5-20sec) period of time the controller allows tipically +30-100% more output current depending on the temperature and the lenght of the peak load. This can allow higher extra acceleration in the motor.

4ON: RS232, UART access with simple commands

(more infomation in the Simple Mode serial comunication sheet)

4OFF: RS232, USART access with advanced commands

(more information in the Advanced Mode serial comunication sheet)

- **Motor 1-2+:** The motors negative connections.
- Motor 1-2-: The motors positive connection.
- **Suppy+:** The positive power supply connection 5-50V maximal voltage.
- **Suppy-:** The negative supply connection.

Speed GND: Ground for the speed potentiometer. DO NOT connect with the Supply GND!

Speed 1-2:

Speed potentiometer inputs. Use 1-10 kOhm linear potentiometers or 0-5V controll voltage.

• Potetniometer mode: 0V = 0% duty cycle

4,95V = 97% duty cycle

- Joystick mode (tank mode): Use X/Y axis joystick and controll both motors (right and left side) with one knob.
- *USART mode: Analoge inputs.

+5V: +5V reference voltage for the speed potentiometer and for small external circuits. Max load current 50mA.

D.PWM1/D.PWM2:

Potentiometer or Joytsick mode: Input terminal of the forward and reverse signal. Corresponding output channel forward direction when it is connected to S-GND input. Corresponding output channel reverse direction if it is connected to +5V input or leaving empty.

RC receiver PWM mode: Input terminals for PWM controll signal.

Controll potentiometers:

P1: Curren limit potentiometer 0-30A from CCW to CW. (if the current limit is zero the motor won't start)

RX/TX serial communication:

Serial communication is availale in all operation modes (potentiometet, joysick, PWM input and RC receiver mode). It is possible to read or set additional parameters in the controller while it is in any operation mode.Other possible option is to controll the the controller with only serial communication commands. The way of communicaton can be Simple mode or Advanced mode. (For information use theserial comunication sheets).

LED light on when:

-2 blinks at starting up.

-Output current limitation is active.Output current reached the current limitation level.

-Over voltage protection. Input voltage higher than the allowed maximum level.

-Under voltage protection. Input voltage lower than the minimal input voltage

-While UART communication. A short blink at every sent or received serial communication command.

Istructions for the heatsink:

The PCB version of the controller needs an additional heatsink or aluminium case to cool the power transistors. The dimensions of the heatsink can change depending on the supply voltage and the output current and of course the ambient temperature and the convection. Normally use a 100mmx100mx25mm (4"x4"x 1") aluminium heatsink or equivalent aluminium case.

Heat sensor: The controller also has a heat sensor with 15cm cable. Fix this sensor to the heatsink as well just like the power transistors. But it is not important to isolate this sensor.

Step by step:

1. In the right positions drill M3 holes for the power transistors and for the fastening screws.

2. The hole's edges needs top be clear and burr free (small burr under the transistors can harm and penetrate the isolators causing short between the transistors and the heatsink).

3. Place heat conductor paste (6) under the isolator.Quantity is not important it need to be only a thin layer.

4. Place the silicone isolators in place. (1)

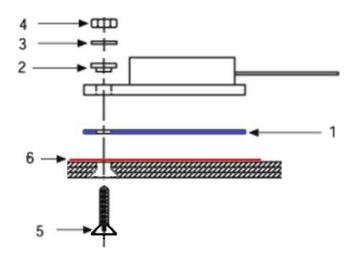
5. Make sure all the transistors flags are parallel with the heatsink. Having gap under the transistors flags can cause bad thermal contact overheating and damage.

5. Place the board and the transistors on the heatsink and fix it with the screws (5). Use the small white plastic isolator rings (2) under the screws to avoid the short between the metal flags and the screws.

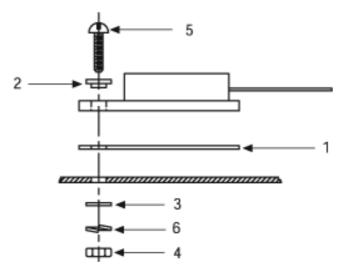
6. Make sure all the screws are tight enough to have the best thermal contact.

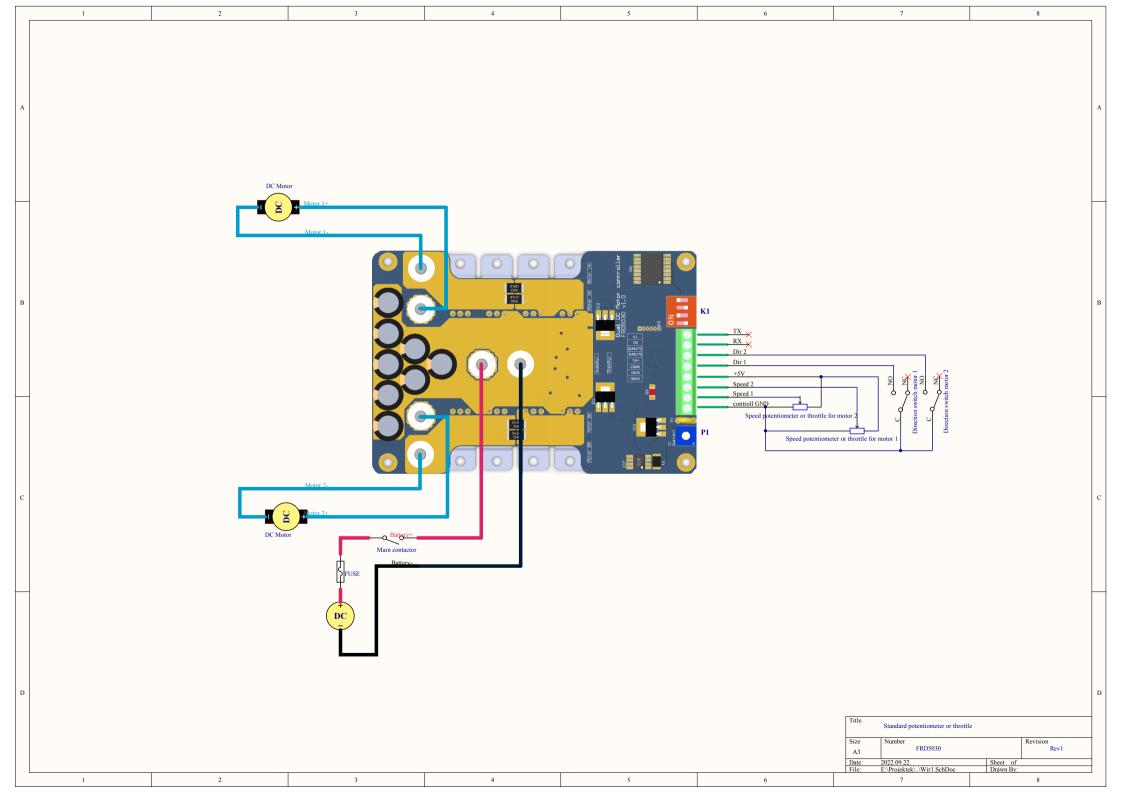
7. Check the isolation between the transistors flags and the heatsink with digital ohm meter

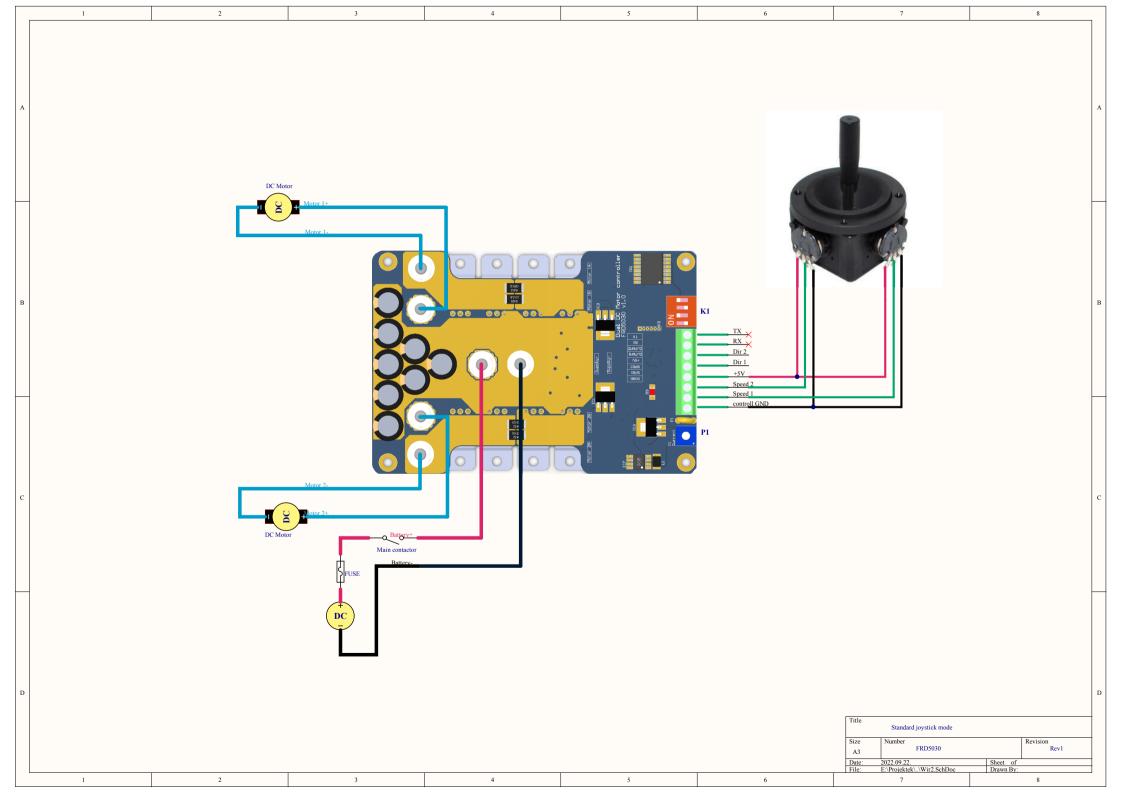
Fixing from down side:



Fixing from up side:







Controll register map for simple UART communication:

UART Data transmission:

Sent bytes

vevision: 1. UART firmware v1.0Supported default baud rate: 9600 baud/secSupported bit rate: 1 start 8 data bit 1 stop and no parity bit.

Writing register you need to send first the comand byte than the second the data byte which contains the value of the writen register. Reading a register send the request command and wait for the data from the controller.

	Sent	bytes			
	Command	Data		Write registers:	remark:
	0x80	0x00-7F		speed motor 1	
_	0x81	0x00-7F		speed motor 2	
	0x82	0x00-7F		current limit	0,161A/lsb
	0x83	0x00-7F		regen limit	0,161A/lsb
	0x84	0x00-7F		accel limit	0,32ms/lsb
	0x85	0x00-7F		decel limit	0,32ms/lsb
	0x86	0x00-7F		turn off low	0,59V/lsb
	0x87	0x00-7F		turn on low	0,59V/lsb
	0x88	0x00-7F		turn on high	0,59V/lsb
	0x89	0x00-7F		turn off high	0,59V/lsb
					0x00: stop, 0x01 forward,
	0x8A	0x00-03		motor 1 deirection	0x03 regen
					0x00: stop, 0x01 forward, 0x03
	0x8B	0x00-03		motor 2 deirection	regen
	0.50				Autostop after 3 sec without
	0xE0	-		USART command mode	speed update
	0xE1	-		USART command mode	No Autostop
	0.453			cancel UCAPT mode	Controll with onboard
	OxE2			cancel USART mode	potentiometers
	0xA0	0x00-7F		saving_bits L	for saving use advanced mode
	0xA1	0x00-7F		saving_bits H	for saving use advanced mode
	Command			Read registers:	
	0xC0		00-7F	read motor 1 speed	
	0xC1		00-7F	read motor 2 speed	
	0xC2		00-7F	read current limit	0,161A/lsb
	0xC3		00-7F	read regen limit	0,161A/lsb
	0xC4		00-7F	read accel limit	0,32ms/lsb
	0xC5		00-7F	read decel limit	0,32ms/lsb
	0xC6		00-7F	read turn off low	0,59V/lsb
	0xC7		00-7F	read turn on low	0,59V/lsb
	0xC8		00-7F	read turn on high	0,59V/lsb
	0xC9		00-7F	read turn off high	0,59V/lsb
	0xCA		00-7F	motor 1 current	0,322A/lsb
	0xCB		00-7F	motor 2 current	0,322A/lsb
	0xCC		00-7F	suppyl voltage	0,59V/lsb
	0xCD		00-7F	speed input 1	37,7mV=lsb
	0xCE			speed input 1	37,7mV=lsb

PWM DC motor controller UART simple controll registers

0xD0	status bits L
0xD1	status bits H
0xD2	configurations_bits_1 L
0xD3	configurations_bits_1 H
0xD4	configurations_bits_2 L
0xD5	configurations_bits_2 H
0xDE	software version
0xDF	hardware version

If you need more details about what the status register and confoguration_bits are doing please check the advanced communication.

Examples:

1, Start the controller in uart controll mode:

Send 0xE0 or 0xE1 (with E0 you need to send a new speed data in every 3 sec otherwise the controller will stop the motor)

2, Select direction forward:	Send 0x8A 0x01
3, Speed up the motor slowly: Acceleration set: Speed set:	Send 0x84 0x0F Send 0x80 0x1F
4, Set lower 50% speed:	Send 0x80 0x3F
5, Read motor current:	Send 0xCA
6, Read supply voltage:	Send 0xCC

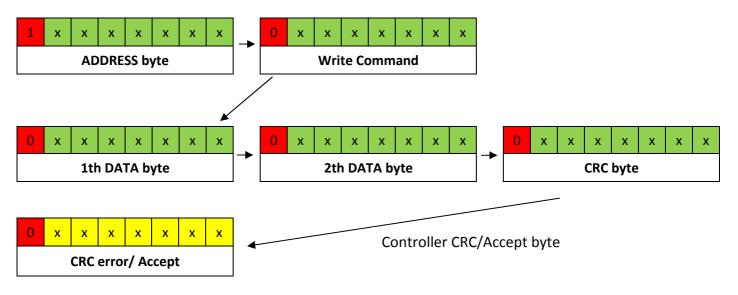
UART Data transmission:

vevision: 1. UART firmware v1.0Supported default baud rate: 19200 baud/secSupported bit rate: 1 start 8 data bit 1 stop and no parity bit.

Sending data:

The controllers are working in SLAVE mode UART communication. It means that every commands are addressable and only the controller which has the same address will accept the command otherwise it goes into stanby mode. When an address match occurs the the controller wakes up and accept the data. As long as the controller does not get other address which is not its own address remains in active mode.

Sending data from master device must be 5 bytes:



Every ADDRESS byte MSB bit must be "1" any other which is not an ADDRESS byte must be "0".

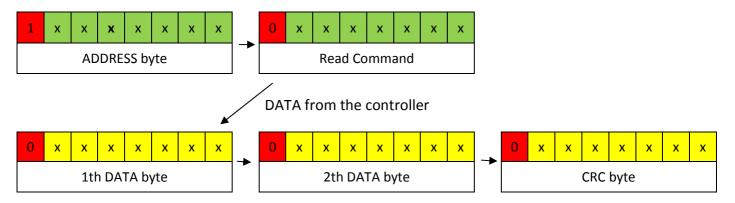
For robust and errorless communication CRC byte can be used to check the data transmission errors. CRC ckeck byte calculated: ((Write command byte + 1th DATA byte + 2th DATA byte) & 0x7F)

Receiving successfully the write command and the DATA bytes the controller send a confirmation byte with his UART address (0x00 | address) or CRC error message with his address (0x80 | address). You can use this byte to know when to send the next data.

Reading data:

Requesting data from master device must be 2 bytes when the controller received the 2th byte it will send the answer 3 bytes (1th DATA byte ; 2th DATA byte ; CRC)

CRC ckeck byte calculated: ((Read command byte + 1th DATA byte + 2th DATA byte) & 0x7F)



Controll register map for advanced USART communication:

<u>Model: FRD5020 v1.0</u>

Register name	Command		<u>Min Val.</u>	<u>Max val.</u>	<u>Value</u> <u>Range</u>	<u>Resolution</u>	<u>Remark</u>
	Read	Write					
					97%		
speed motor 1	0x00	0x40	0x0000	0x0FFF	duty		Other factors may change the output duty
speed motor 2	0x01	0x41	0x0000	0x0FFF	97% dut		Other factors may change the output duty
current limit	0x02	0x42	0x0000	0x0FFF	20.62A	5.03mA	This value is internally limited az 20A.
regen limit	0x03	0x43	0x0000	0x0FFF	20.62A	5.03mA	This value is internally limited at 20A.
accel limit	0x04	0x44	0x0000	0x0FFF	41 sec	10msec	
decel limit	0x05	0x45	0x0000	0x0FFF	41 sec	10msec	
turn off low	0x06	0x46	0x0000	0x0FFF	75.9V	18.51mV	
turn on low	0x07	0x47	0x0000	0x0FFF	75.9V	18.51mV	
turn on high	0x08	0x48	0x0000	0x0FFF	75.9V	18.51mV	Defaul value: 2600
turn off high	0x09	0x49	0x0000	0x0FFF	75.9V	18.51mV	Internally limited on 2701 (49,9V)
Supply Voltage	0x10				75.9V	18.51mV	
Speed 1 ADC Input	0x11				4.85V	1.18mV	
Load Current 1	0x12				41.3A	20.1mA	0A=0x07FF
Load Current 2	0x13				41.3A	20.1mA	0A=0x07FF
Speed 2 ADC Input	0x14				4.85V	1.18mV	
I*R compensation gain	0x20	0x60	0x0000	0x0FFF			
top speed	0x21	0x61	0x0000	0x0FFF	75.9V	18.51mV	
potentiometer min	0x22	0x62	0x0000	0x0FFF	4.85V	1.18mV	
potentiometer max	0x23	0x63	0x0001	0x0FFF	4.85V	1.18mV	
	0x24						
Status Register	0x30						
Lock_level_2 Variables	0x31	0x71					
Save bites 1	0x32	0x72					
save bites 2	0x33	0x73					
Configuration bits 1	0x34	0x74					
Configuration bits 2	0x35	0x75					
UART Address		0x7C	0x0000	0x007F			Default address 0x00
Current measurement calibration	 ו	0x7D	0x0000			88.1mA	
software version	0x3E						
hardware version	0x3F						

Speed 1-2 Register:

Type: Write / Read Write command: 0x40-0x41 Read command: 0x00-0x01

	1th DATA byte											2th DA	TA byte	5		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit		0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Speed register gives the base value of the output voltage (duty cycle). The final value depending some other factors. The final duty cycle depending on several other factors (current limits, regen modes..)

With default settings the speed register equal to the controller speed input ADC value modified by the acceleration/deceleration settings. Writing into this register this will be the new base value of the output voltage as long as the Speed input ADC has the same value as it was before the overwrite. When the Speed input voltage changes (turning up/down the speed potentiometer) the controller going to overwite the register with the value of the potentiometer.

It is possible to lock the register value (speed potentiometer can't overwrite the speed register) for this feature use the **Lock Variable Register**.

The register set and cleared by UART write or Speed potentiometer input and loses it's value after restarting the controller. Saving the value into the FLASH use the **Save Register**.

Bit 11:0 **SPEED [11:0]:** Speed register value Max value is 4095 it is the 97% duty cycle. Min value is 0 it is the 0% duty cycle.

Note: final duty cycle may change depending on other factors.

Current Limit Register:

Type: Write / Read Write command: 0x42 Read command: 0x02

		1	th DATA	A byte							2th DA	TA byte	j		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Current Limit Register sets the value of the current limitation. With default settings the current limit register is equal to the controller's current limit potentiometer setting. Writing into this register overwites the value of the potentiometer and holds the value as long as the potentiometer has the same value as it was before the overwrite. When the potentiometer changes (turning up/down the potentiometer) the controller going to overwite the register with the value of the potentiometer.

It is possible to lock the register value (potentiometer can't overwrite the register) for this feature use the **Lock Variable Register**.

The register set and cleared by UART write or the current limit potentiometer and loses it's value after restarting the controller. Saving the value into the FLASH use the **Save Register**.

Bit 11:0 CURRENT_LIMIT [11:0]: Curretn limit register value Max value is 4095

Min value is 0

Note: for the corresponding curret value check the Register Value Range table.

Regeneraive Current Limit Register:

Type: Write / Read Write command: 0x43 Read command: 0x03

	1th DATA byte											2th DA	TA byte	9		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit		0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Regenerative Current Limit Register sets the value of the current limitation. With default settings the current limit register is equal to the controller's potentiometer setting. Writing into this register overwites the value of the potentiometer and holds the value as long as the potentiometer has the same value as it was before the overwrite. When the potentiometer changes (turning up/down the potentiometer) the controller going to overwite the register with the value of the potentiometer.

It is possible to lock the register value (potentiometer can't overwrite the register) for this feature use the

Lock Variable Register.

The register set and cleared by UART write or the potentiometer and loses it's value after restarting the controller. Saving the value into the FLASH use the Save Register.

Bit 11:0 CURRENT_LIMIT [11:0]: Regenerative current limit register value

Max value is 4095 Min value is 0

Note: for the corresponding curret value check the **Register Value Range** table.

Acceleration Limit Register:

Type: Write / Read Write command: 0x44 Read command: 0x04

	1th DATA byte							ſ				2th DA	TA byte	;		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit		0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Acceleration Limit Register sets the time how fast the output follows the speed register's value under raising condition. With default settings it is equal to the controller's acceleration (RAMP) potentiometer's setting. Writing into this register overwites the value of the potentiometer and holds the value as long as the potentiometer has the same value as it was before the overwrite. When the potentiometer changes (turning up/down the potentiometer) the controller going to overwite the register with the value of the potentiometer.

It is possible to lock the register value (potentiometer can't overwrite the register) for this feature use the **Lock Variable Register**.

The register set and cleared by UART write or the potentiometer and loses it's value after restarting the controller. Saving the value into the FLASH use the **Save Register**.

Bit 11:0 **CURRENT_LIMIT [11:0]:** Acceleration limit register value Max value is 4095 Min value is 0

Deceleration limit register:

Type: Write / Read Write command: 0x45 Read command: 0x05

	1th DATA byte										2th DA	TA byte	j		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Deceleration Limit Register sets the time how fast the output follows the speed register's value under falling condition. With default settings it is disabled in the controller.

Saving the value into the FLASH use the $\ensuremath{\textbf{Save Register}}.$

Bit 11:0 DECELERATION_LIMIT [11:0]: Deceleration limit register value

Max value is 4095 Min value is 0

Note: for the corresponding time value check the Register Value Range table. The minimum value is 1.

Turning off minimum voltage register:

Type: Write / Read Write command: 0x46 Read command: 0x06

	1th DATA byte											2th DA	TA byte	j		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit		0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Turning Off Minimum voltage register sets the voltage level where the controller will shut down if the supply voltage is lower than the register value. With default settings it is disabled in the controller.Writing and locking this register activates the function. When the controller shuting down because of the low supply voltage level the corresponding status register gets an update about the low supply voltage.

Saving the value into the FLASH use the **Save Register**.

Bit 11:0 **TURN_OFF_MIN [11:0]:** Max value is 4095 Min value is 0

Turning on minimum voltage register:

Type: Write / Read Write command: 0x47 Read command: 0x07

	1th DATA byte											2th DA	TA byte	j		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit		0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Turning On Minimum voltage register sets the voltage level where the controller will turn back from low supply status if the supply voltage is higher than the register value. With default settings it is disabled in the controller.Writing and locking this register activates the function.

Saving the value into the FLASH use the **Save Register**.

Bit 11:0 **TURN_ON_MIN [11:0]:** *Max value is 4095 Min value is 0*

Turning on maximum voltage register:

Type: Write / Read Write command: 0x48 Read command: 0x08

		1	th DATA	A byte							2th DA	TA byte	9		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Turning On maximum voltage register sets the voltage level where the controller will turn back from high supply voltage status if the supply voltage is lower than the register value. With default settings it is disabled in the controller.Writing and locking this register activates the function.

Saving the value into the FLASH use the **Save Register**.

Bit 11:0 TURN_ON_MAX [11:0]: Max value is 4095 Min value is 0

Turning off maximum voltage register:

Type: Write / Read Write command: 0x49 Read command: 0x09

		1	th DATA	A byte							2th DA	TA byte	è		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Turning Off Maximum voltage register sets the voltage level where the controller will shut down if the supply voltage is higher than the register value. With default settings it is disabled in the controller. The internal maximum voltage settings may rewrite this register. Writing and locking this register activates the function. When the controller shuting down because of the high supply voltage level the corresponding status register gets an update about the high supply voltage.

Saving the value into the FLASH use the **Save Register**.

Bit 11:0 TURN_OFF_MAX [11:0]: Max value is 4095 Min value is 0

Supply Voltage Register:

Type: Read Read Command: 0x10

		1	th DATA	A byte							2th DA	TA byte	j		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

This register holds the actual supply voltage value.

Bit 11:0 **SUPPLY VOLTAGE [11:0]:** Max value is 4095 Min value is 0

Speed 1-2 ADC Input Register:

Type: Read Read Command: 0x11, 0x14

		1	th DATA	A byte							2th DA	TA byte	5		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Controlling and locking the controller with UART Speed commands the Speed ADC input can serve other task like measuring a sensor or anything else.

Using the Speed ADC input for other task and not for the speed controll function the Speed Register Lock bit must be enabled.

Bit 11:0 **SPEED ADC INPUT [11:0]:** Max value is 4095 Min value is 0

Load Current Register Moror 1-2:

Type: Read Read Command: 0x12, 0x13

		1	th DATA	A byte							2th DA	TA byte	2		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

This register holds the actual otput load current.

Bit 11:0 LOAD CURRENT [11:0]: Max value is 4095 Min value is 0

Note: for the corresponding curret value check the **Register Value Range** table.

I x R compensation register:

Type: Write / Read Write Command: 0x60 Read Command: 0x20

		1	th DATA	A byte							2th DA	TA byte	j		
0	-	-	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

I x R compensation value can be used for gain the output voltage when the motor internal resistance causing voltage drop and RPM drop. This value will be multiplied with the load current and added to the output voltage. Using the I X R compensation constant from the Register Value Range table you can calculate the needed value. The [%/A] tell how much compensation is needed for running the motor at the same RPM under load.

Bit 13:0 I x R COMPENSATION REGISTER [13:0]:

Max value is 16383 Min value is 0

Top Speed register:

Type: Write / Read Write Command: 0x61 Read Command: 0x21

		1	th DATA	A byte							2th DA	TA byte	j		
0	-	-	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Top Speed value can be used for making a reference voltage for the speed input or speed register. This can make a supply compensation when the supply voltage is changes or you can limit the maximum output output voltage / motor RPM and does not matter if the speed potentiometer would set higher output voltage the Top Speed will overwrite this value.

For the calculation use the given top speed constant from the *Register Value Range* table.

Giving and example: If the constant for the given controller is 18,51mV than if you need a maximum output voltage of 20V than calculate like this: Top Speed= 20V/0.01805V = 1080.

So writing the 1080 in the top speed register you can set maximum 20V output voltage with the potentiometer. If your supply voltag changes between higher ranges for example 25-50V your output voltage remains the same 20V or less depending on your speed potentiometer's setting.

With TOP Speed settings you can have supply compensation fixing the speed variation with different supply voltages.

Turning on the supply compesation you need to turn on the **Top Speed /Supply compensation** bit in the **Configuration_bits_2** register.

Giving 0 or near 0 value of this register can cause 0V output voltage.

Bit 13:0 TOP SPEED REGISTER [11:0]:

Max value is 4095 Min value is 0

Potentiometer min. register:

Type: Write / Read Write Command: 0x62 Read Command: 0x22

		1	th DATA	A byte							2th DA	TA byte	j		
0	-	-	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

With Potentiometer min and max you can define your voltage levels on the speed input what you need for the given 0% output voltage and the given 100% output voltage.

For the calculation use the given potentiometermin/max constant from the *Register Value Range* table.

Giving and example: If the constant for the given controller is 1,184mV than if you need the 0% output starting form the speed input=1V

Potentiometer min register = 1V/1,184mV = 844

Using this function you need to save the potentiometer min/max registers in the flash memory using the *Save register* and restart the controller with SW mode setting: 1:OFF 2:OFF.

Bit 13:0 **Potentiometer Min register [11:0]:** Max value is 4095 Min value is 0

Potentiometer max. register:

Type: Write / Read Write Command: 0x63 Read Command: 0x23

		1	th DATA	A byte							2th DA	TA byte	į		
0	-	-	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

With Potentiometer min and max you can define your voltage levels on the speed input what you need for the given 0% output voltage and the given 100% output voltage.

For the calculation use the given potentiometermin/max constant from the *Register Value Range* table.

Giving and example: If the constant for the given controller is 1,184mV than if you need the 100% output ending at the speed input=3,5V

Potentiometer maxregister = 3,5V/1,184mV = 2956

Using this function you need to save the potentiometer min/max registers in the flash memory using the *Save register* and restart the controller with SW mode setting: 1:OFF 2:OFF.

Bit 13:0 **Potentiometer Max register [11:0]:** Max value is 4095 Min value is 0

Status Register:

Type: Read Read Command: 0x30

		1	th DATA	A byte							2th DA	TA byte	j		
0	-	M2R	M2F	M1R	M1F	Dir2	Dir	0	-	DT2	DT1	-	ОТ	OV	UV

Bit 10 M2R: Reverse mode on Motor 2: 0: Stop (controller will stop if both Forward mode and Reverse mode is 0) 1: Controller in reverse mode. Bit 9 M2F: Forward mode on Motor 2: 0: Stop (controller will stop if both Forward mode and Reverse mode is 0) 1: Controller in forward mode. Bit 10 M1R: Reverse mode on Motor 1: 0: Stop (controller will stop if both Forward mode and Reverse mode is 0) 1: Controller in reverse mode. **M1F:** Forward mode on Motor 1: Bit 9 0: Stop (controller will stop if both Forward mode and Reverse mode is 0) 1: Controller in forward mode. Bit 8 DIR2: Dir 2 input pin sate bit. 0: Brake pin is "Low" 1: Brake pin is "High" Bit 7 **DIR1:** Dir 1 input pin sate bit. 0: Brake pin is "Low" 1: Brake pin is "High" Bit 5 DT2: Drive status bit on Motor 2: 0: Drive mode 1: Brake mode Bit 4 **DT1:** Drive status bit on Motor 1: 0: Drive mode 1: Brake mode Bit 2 **OT:** Over temperature status bit. 0: 1: Supply voltage is lower than the Turn on minimum register value. **OV:** Over voltage status bit. Bit 1 0: 1: Supply voltage is higher than the Turn off maximum register value. Bit 0 UV: Under voltage status bit. 0: 1: Supply voltage is lower than the Turn on minimum register value.

Lock Variables Register:

Type: Write / Read Write Command: 0x71 Read Command: 0x31

		1	th DATA	A byte							2th DA	TA byte	j		
0	-	-	-	-	-	-	-	0	-	-	-	ACC	REG	CUR	SPD

Locking any register means only USART update can overwrite it's value. The on board potentiometers will be disabled as long as the associated bit is "1".

This is good if you want to deny the possibility to change the value of the registers on board. Other advantage if you want to use the Speed input for other purposes than you need to lock the SPD register otherwise the value of the speed input will be used for setting the output voltage.

Bit 1 **CUR:** Writing "1" locks the Current Limit Register.

Bit 0 **SPD:** Writing "1" locks the Speed Registers.

Note: This register going to lose is't content after restarting the controller.

Save bits_1 register:

Type: Write / Read Write Command: 0x72 Read Command: 0x32

		1	th DATA	A byte							2th DA	TA byte	j		
0	CONF2	CONF1	ADDR	-	OFF_H	ON_H	ON_L	0	OFF_L	DEC	ACC	REG	CUR	SPD2	SPD1

These bits are set all the registers you want to save into the flash memory. Writing into this register only designates the register to be saved. The actual saving command will be done only with writing the Save_bits_2 register. When a memory saving occurs the data will be reloaded from the memory after every restart. Saving a register data automatically locks the particular register and only USART update can rewrite it.

- Bit 13 CONF2: Configuration 2 Register.0: no saving1: Save the given register into flash memory.
- Bit 12 **CONF1:** Configuration 1 Register. Refer to the Bit 13 CONF2 description.
- Bit 11 ADDR: Configuration 2 Register. Refer to the Bit 13 CONF2 description.
- Bit 9 **OFF_H:** Save turning off maximum value. Refer to the Bit 13 CONF2 description.
- Bit 8 **ON_H:** Save turning on maximum value. Refer to the Bit 13 CONF2 description.
- Bit 7 **ON_L:** Save turning off minimum value. Refer to the Bit 13 CONF2 description.
- Bit 6 **OFF_L:** Save turning off low value. Refer to the Bit 13 CONF2 description.
- Bit 5 **DEC:** Save deceleration value. Refer to the Bit 13 CONF2 description.
- Bit 4 ACC: Save acceleration value. Refer to the Bit 13 CONF2 description.
- Bit 3 **REG:** Save regenerative current limit value. Refer to the Bit 13 CONF2 description.
- Bit 2 **CUR:** Save current limit value. Refer to the Bit 13 CONF2 description.
- Bit 1 SPD2: Save speed value on Motor 2. Refer to the Bit 13 CONF2 description.
- Bit 0 SPD1: Save speed value on Motor 1. Refer to the Bit 13 CONF2 description.

Save bits_2 register:

Type: Write / Read Write Command: 0x72 Read Command: 0x33

		1	th DATA	A byte							2th DA	TA byte	9		
0	-	-	-	-	-	-	-	0	-	-	P_MAX	P_MIN	TOP_S	IR_COM	C_CAL

These bits are set all the registers you want to save into the flash memory. Writing into this register designates the register to be saved and initiates the saving command. When a memory saving occurs the data will be reloaded from the memory after every restart. Saving a register data automatically locks the particular register and only USART update can rewrite it.

<u>IMPORTANT:</u> Writing into this register as a repeated operation is not recommended. The FLASH memory rewritable life cycle is limited about 10.000 saving operation! Under the save operation the PWM controller stops and no other operation can be used!

- Bit 4 **P_MAX:** Potentiometer Maximum 0: no saving 1: Save the given register into flash memory.
- Bit 3 **P_MIN:** Potentiometer Minimum Refer to the Bit 8 OFH description.
- Bit 2 **TOP_S:** Top Speed/Supply compensation Refer to the Bit 8 OFH description.
- Bit 1 IR_COM: I x R compensation Refer to the Bit 8 OFH description.
- Bit 0 **C_CAL:** Current calibration Refer to the Bit 8 OFH description.

Configuration bits 1 register:

Type: Write / Read Write Command: 0x74 Read Command: 0x34

		1	th DATA	A byte							2th DA	TA byte	ē		
0	-	RD2	FD2	RD1	FD1	-	-	0	-	-	DM	BM	SRC_2	SRC_1	UC

Bit 12RD2: Reverse Direction on Motor 2:
0: Stop
1: Set reverse direction.
Note: when you are changing direction keep the UC bit high and SRC bits in the desired mode.Bit 11FD2: Forward Direrection on Motor 2:
0: Stop
1: Set forward direction.
Note: when you are changing direction keep the UC bit high and SRC bits in the desired mode.Bit 10RD1: Reverse Direction on Motor 1:
0: Stop
1: Set reverse direction.
Note: when you are changing direction keep the UC bit high and SRC bits in the desired mode.Bit 10RD1: Reverse Direction on Motor 1:
0: Stop
1: Set reverse direction.
Note: when you are changing direction keep the UC bit high and SRC bits in the desired mode.Bit 9FD1: Forward Direrection on Motor 1:
0: Stop

1: Set forward direction. Note: when you are changing direction keep the **UC** bit high and **SRC** bits in the desired mode.

- Bit 4 DM: Selecting operation mode This bit set and cleared by UART write and cleared by hardware after restart.
 0: Drive mode.
 1: Brake mode or free running mode depending on BM bit.
- Bit 3 **BM:** Braking mode

This bit set and cleared by UART write and cleared by hardware after restart.

0: Manual brake (free running mode)

1: Auto brake (automatic regeneration)

Note: Manual brake let the motor spinning free after turning down the speed or sending 0 speed command. Auto brake start automatic current regeneration into the supply when the motor internal voltage is higher than the speed.

Bit 2:1 SRC[1:0]: Speed reset controll This bit set and cleared by UART write and cleared by hardware after restart. 00: No speed reset after no UART speed update. 01: Speed reset after 50msec without new UART speed update. 10: Speed reset after 500msec without new UART speed update. 11: Speed reset after 2800msec without new UART speed update.
Bit 0 UC: UART controll bit This bit set and cleared by UART write and cleared by hardware after restart. 0: Disable the configuration bits

1: Enable the configuration bits

Configuration bits 2 register:

Type: Write / Read Write Command: 0x75 Read Command: 0x35

	_	1	th DATA	A byte							2th DA	TA byte	j		
0	-	-	-	-	-	TOP_S	P_OFF	0	PMES	-	-	-	USP_2	USP_1	-

Note: writing 1 clears the given bit writing 0 makes no changes.

- Bit 8 **TOP_S:** Top Speed/Supply compensation enable bit. 0: Disable 1: Enable
- Bit 7 P_OFF: Pin terminals OFF .
 This bit is used to disable the Brake function of the PWM/Brake input and using as a logical input.
 0: Enable
 1: Disable
- Bit 6 **BMC:** Pulse Measurement resolution *Resolution on the PWM/brake input* 0:
 - 1:
- Bit 2:1 USP [1:0]: USART communication speed. Default speed is 19200 Baud/sec *These bits set the UART baud/sec rate.* 00: 19200 Baud/sec 01: 10: 11:

USART Address Register:

Type: Write Write command: 0x7C

		1	th DATA	A byte							2th DA	TA byte	j		
0	-	-	-	-	-	-	-	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

USART Address bits is a unique 7bit address which marks the given controller. It allows to connect several controllers or even other USART devices to connect to the same RX TX channel. The dafault USART address is 0x00. If you want to controll two or more controllers throught the USART you have to change the address first one by one. After this it is possible to connect more devices to the same USART channel. USART Address will be saved into the FLASH memory and reloaded from the memory after every restart.

The controllers sends out their unique USART address right after the system start. This helps to recover and recognise a forgotten address.

Bit 6:0 UART ADDRESS [6:0]: Max value is 0x7F

Default value: 0x00

Current measurement calibration register:

Type: Write Write command: 0x7D

		1	th DATA	A byte							2th DA	TA byte	;		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Motor controller boards may have current measurement error 1-15% depending on the model. Calibrating and saving the current measurement register solve the error problem and will use the value for the measurement correction.

For the calibration you need follow the steps:

- 1. Set maximum speed potnetiomet input
- 2. Turn donw the current limit
- 3. Place a pure inductive load to the output. You can use large inductors or a stalled DC- motor.
- 4. Place a current meter or digital clamp meter measuring the motor current.
- 5. Turn on the supply
- 6. Slowly turn up the current limit potentiometer

7. Regarding the controller and you load current capabilities turn ut the current to a high enough level. For example with a 100A motor controller 30A is enogh.

8. When you read the exact current on your own current meter you need to send the equivalent value into the **Current Measurement Calibration** register. Calculating the value use the constant int *Register Value Range* table.

9. Save the register with the **Saving bits** register.

Note: If the deviation between the sent value and the internal current measurement is larger than +/-20% than the controller will ignore the command.

Exaple: If you Set 30A load current and your constant is 0,244A tah the register value will be: 30A/0,244A = 123

Software version register:

Type: Read Read command: 0x3E

		1	th DATA	A byte							2th DA	TA byte	5		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Hardware version register:

Type: Read Read command: 0x3F

		1	th DATA	A byte							2th DA	TA byte	2		
0	13. bit	12. bit	11. bit	10. bit	9. bit	8. bit	7. bit	0	6. bit	5. bit	4. bit	3. bit	2. bit	1. bit	0. bit

Examples:

Example 1: Calling 0x00 address device and writing DATA_to send: 0x05C5 value into the Speed register:

 Sent bytes:
 0x80
 0x40
 0x0B
 0x45
 0x10

C conversion code before sending out the bytes:

ADDRESS=UNIT_ADDRESS | 0x80; COMMAND= for this check the write commands in the register table DATA_1th= (DATA_to_send>>7) & 0x7F; DATA_2th=DATA_to_send & 0x7F; CRC=(COMMAND + DATA_1th + DATA_2th) & 0x7F;

Example 2: Calling 0x02 address device and locking Speed variable:

 Sent bytes:
 0x82
 0x71
 0x00
 0x01
 0x72

C conversion code before sending out the bytes:

Refer to the Example 1.

Example 3: Calling 0x02 address device to change the regenerative brkaking mode to "auto regen" from "free running mode"and initiating regenerative braking with 0x062C current:

For this you need to execute 2 write comands. The first set the regenerative current limit.

Sent bytes:	0x82	0x43	0x0C	0x2C	0x7B
-------------	------	------	------	------	------

C conversion code before sending out the bytes:

Refer to the Example 1.

Second to set the Configuration bit:.

Sent bytes:	0x82	0x74	0x00	0x19	0x0D
	0/102	0,0,1	0/100	0/110	ONOB

C conversion code before sending out the bytes:

Refer to the Example 1. and Set Configuration bits register.

Example 4: Calling 0x00 address device to read the load_current_register:

Sent bytes:

0x80 0x12

(read command)

Received bytes form the controller:

0x13 0x36 0x0D

C conversion code for the received bytes: CRC check: if(((received_byte_1th + received_byte_2th + Read_command) & 0x7F)== received_byte_3th) { load_current_register=(received_byte_1th <<7) | (received_byte_2th & 0x7F); }